Arbour House School Timetable

Key Stages 1-3

Every day 9.00 - 9.30 am starts with Check -In, followed by O.T./Motor Skills/Sensory Integration activities.

'O.T/Sensory/Motor Skills activities can be re-visited as often as necessary, and a flexible approach is used to best meet the needs of pupils.

9.00 am Check-In	9.30-10.15	10.15 –11.00	11.00 - 11.30	11.30 – 12.15	12.15 -12.30	12.30 - 13.15	13.15 - 13.30	13.30 - 14.45	14.45- 15.00
Mon	English	Maths	<u>Break</u>	Science	Review Targets and Choosing Time	Lunch and	Reading	Creative Curriculum	Review Targets – Celebrating Success
Tues	English	Maths	Snack Play & Social Games	PSE		Play & Social Games	Handwriting	Life and Living Skills	
Wed	English	Maths		Science			Reading	Physical Education	
Thurs	English	Maths		Group Games			Handwriting	Humanities/Topic Work	
Fri	English	Maths		ICT Computing			Special Interest Time – Celebrating Success/Reward Time		SSK

ICT should be embedded within all areas of the curriculum wherever possible.

Pupils may also have timetabled THRIVE or individual therapeutic sessions during the day, as appropriate.